

# COMPUTER COMPETITIVE CHAPTER 03

## - ENG PART-2 - INPUT OUTPUT DEVICES

Total points 50/50 

Minimum Passing Marks = 45

**STUDENT NAME \***

VIVA

✓ 1. The most common method of entering text and numerical data into a computer system is through the use of a – \*1/1

- Keyboard
- Scanner
- Printer
- Pother
- None of these



✓ 2. A keyboard is this kind of device – \*

1/1

Black

Input ✓

Output

Word processing

None of these

✓ 3. Which part of a computer displays the work done ? \*

1/1

RAM

Printer

Monitor ✓

Rom

None of these

✓ 4. Codes consisting of bars or lines of varying widths or lengths that are computer readable are known as- \*1/1

An ASCII code

A magnetic tape

An OCR scanner

A Bar code ✓

None of these

✓ 5. Whenever we have to give space between the two words while typing on a PC we have to press a key known as – \*1/1

- Backspace
- Shift
- Ctrl
- Escape
- Space Bar

✓

✓ 6. The ..... key and the ..... Key can be used in combination with other keys to perform shortcuts and special tasks. \*1/1

- Control, Alt
- Function, toggle
- Delete, insert
- Caps lock, num lock
- None of these

✓

✓ 7. Which type of device is the computer monitor? \* 1/1

- Input
- Output
- Processing
- Software
- None of these

✓

✓ 8. Which of these keys is not on the number keypad? \*

1/1

- Ctrl
- Del
- Enter
- Num lock
- None of these

✓

✓ 9. The primary output device for computers is a ..... \*

1/1

- Video monitor
- Printer
- Keyboard
- Mouse
- None of these

✓

✓ 10. ..... provides the means to move the pointer on the screen and give information to the computer by clicking its buttons. \*1/1

- Scanner
- Mouse
- Keyboard
- Program
- None of these

✓

✓ 11. Soft copy refers to ..... \*

1/1

- Printed output
- Music sounds
- Screen output
- Digitizing
- None of these

✓

✓ 12. Why is the Caps Lock key referred to as a toggle key? \*

1/1

- Because its function goes back and forth every time it is pressed
- Because it cannot be used for entering numbers
- Because it cannot be used to delete
- Because it cannot be used to insert
- None of these

✓

✓ 13. One puts information into the computer by pressing this key- \*

1/1

- Caps lock
- Tab
- Enter
- Esc
- None of these

✓

✓ 14. The key that must be pressed each time a new command or information is entered –

\*1/1

- Esc
- Return /enter
- Delete
- Home
- None of these

✓ 15. What term is used to describe using the mouse to move an item on the screen to a new location? \*1/1

- Click
- Double-click
- Drag and drop
- Point
- Right-click

✓ 16. To select text by shading as you drag the mouse arrow over the text is referred to as ..... \*1/1

- Clip art
- Highlight
- Fetch
- Decode
- None of these

✓ 17. A button that makes characters either upper or lower case and numbers to symbols-

\*1/1

- Monitor
- Shift key
- Icon
- Mouse
- None of these

✓ 18. Pick the odd one- \*

1/1

- Mouse
- Scanner
- Printer
- Keyboard
- None of these

✓ 19. Letters, numbers, symbols found on a keyboard are ..... \*

1/1

- Icon
- Screen
- Keys
- Menu
- None of these

✓ 20. A piece of hardware that is used to enter information into the computer by using keys.....

\*1/1

- Keyboard
- Monitor
- Hard disk
- Icon
- None of these

✓

✓ 21. Capital letters on a keyboard are referred to as .....

\*1/1

- Caps lock key
- Grownups
- Big guys
- Upper case letters
- None of these

✓

✓ 22. Powerful key that lets you exit a program when pushed.....

\*1/1

- Arrow key
- Space bar
- Escape key
- Return key
- None of these

✓

✓ 23. Printed information called ..... exists physically and is more permanent form of output than that presented on display device – \*1/1

- Soft copy
- Carbon copy
- Hard copy ✓
- Desk copy
- None of these

✓ 24. Moves the cursor one space to the right or puts spaces in between words ..... \*1/1

- Control key
- Space bar ✓
- Printer
- Mouse
- None of these

✓ 25. Use this when you want to make all letters capital without having to sue the shift key for each character \*1/1

- Shifter
- Upper case
- Caps lock key ✓
- Icon
- None of these

✓ 26. Devices that let the computer communicate with you..... \*

1/1

- Input
- Output
- Type
- Print
- None of these

✓

✓ 27. Devices that allow you to put information into the computer.... \*

1/1

- Input
- Output
- Type
- Print
- None of these

✓

✓ 28. Any letter, number, or symbol found on the keyboard that you can type \*1/1 into the computer.....

- Output
- Character
- Type
- Print
- None of these

✓

✓ 29. A key that will erase information from the computer's memory and characters on the screen ..... \*1/1

- Edit
- Delete key
- Dummy out
- Trust key
- None of these



✓ 30. Input Device that direct Performing on applications – \* 1/1

- Active tab
- Insertion point
- Mouse pointer
- Ribbon
- None of these



✓ 31. You can use the tab key to ..... \* 1/1

- Move a cursor across the screen
- Indent a paragraph
- Move the cursor down the screen
- Only (a) and (b)
- None of these



✓ 32. Information that comes from an external source and is fed into computer Software is called.....

\*1/1

- Input
- Output
- Throughput
- Reports
- None of these

✓

✓ 33. Which keys enable the input of numbers quickly? \*

1/1

- Function keys
- The numeric keypad
- Ctrl, shift and alt
- Arrow keys
- None of these

✓

✓ 34. You use a .... Such as a keyboard or mouse, to input information. \*

1/1

- Storage device
- Processing device
- Input device
- Output device
- None of these

✓

✓ 35. An ... camera is a peripheral device used to capture still images in a digital format that can be easily transferred into a computer and manipulated using graphics software. \*1/1

- (a) Digital
- (b) Analog
- (c) Classic
- (d) Film
- (e) None of these

✓

✓ 36. Digital photos and scanned images are typically stored as ... graphics with extensions such as such as . bmp, . png, . jpg, . tif or . gif. \*1/1

- (a) Vector
- (b) Bitmap
- (c) Either vector or bitmap
- (d) Neither vector nor bitmap
- (e) None of these

✓

✓ 37. OCR stands for..... \* 1/1

- (a) Optical Character Recognition
- (b) Optical CPU Recognition
- (c) Optical Character Rendering
- (d) Other Character Restoration
- (e) None of these

✓

✓ 38. Which device is used as the standard pointing device in a Graphical User Environment ? \*1/1

- (a) Keyboard
- (b) Mouse
- (c) Joystick
- (d) Track ball
- (e) None of these



✓ 39. Which of the following is not an output device ? \*1/1

- (a) Plotter
- (b) Printer
- (c) Monitor
- (d) Touch Screen
- (e) None of these



✓ 40. The arrow keys can be used to ..... \*1/1

- (a) Delete text
- (b) Move the cursor in the text that has already been entered
- (c) Save the document
- (d) Move the cursor while deleting text
- (e) None of these



✓ 41. What is a keyboard used for ? \*

1/1

- (a) Input text and numbers and send commands to the computer
- (b) To create new keys to use with your computer
- (c) To open the computer up
- (d) To create pictures and image and send them to your computer
- (e) None of these

✓

✓ 42. What are the speakers attached of your computer used for ? \*

1/1

- (a) Displaying images
- (b) Sending messages
- (c) Storing messages
- (d) Handling sound and music
- (e) None of these

✓

✓ 43. The mouse .... Usually appears in the shape of an arrow. \*

1/1

- (a) Indicator
- (b) Marker
- (c) Meter
- (d) Pointer
- (e) None of these

✓

✓ 44. The most common storage device for the personal computer is the ... \* 1/1

- (a) Floppy disk
- (b) USB thumb drive
- (c) Zip disk
- (d) Hard disk drive
- (e) Pen drive

✓

✓ 45. Which of the following could be digital input devices for computer ? \* 1/1

- (a) Digital camcorder
- (b) Microphone
- (c) Scanner
- (d) All of the above
- (e) None of these

✓

✓ 46. A sales clerk at a checkout counter scanning a tag on an item rather than keying in into the system, us using ... \*1/1

- (a) Input automation
- (b) Item data automation
- (c) Scanning automation
- (d) Source data automation
- (e) None of these

✓

✓ 47. If you open a menu and then decide you don't want to select an option \*1/1 after all, click the menu title again or press the ... key to close the menu.

- (a) Shift
- (b) Tab
- (c) F1
- (d) Esc
- (e) None of these

✓

✓ 48. A key that will erase information from the computer's memory and \*1/1 characters on the screen .....

- (a) Edit
- (b) Delete key
- (c) Dummy out
- (d) Trust key
- (e) Esc key

✓

✓ 49. A ..... is often use to select or higlight. \* 1/1

- (a) Icon
- (b) Keyboard
- (c) Hard disk
- (d) Floppy disk
- (e) Mouse

✓

- (a) Input text and numbers and send commands to the computer
- (b) To create new keys to use with your computer
- (c) To open the computer up
- (d) To create pictures and image and send them to your computer
- (e) None of these



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